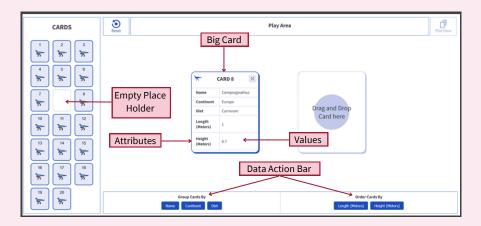
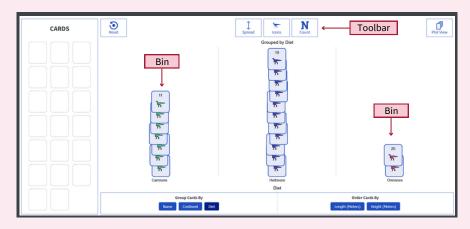


Term	Definition
Home	Home is the virtual equivalent of the top of a table, where all the Cards are arranged face down.
Cards	The virtual Cards represent a case or an individual. They provide a view of each row in the dataset.
Drop Zone	The drop zone is the area where a Card can be dragged and dropped for closer inspection.
Reset Button	The Reset button brings back the Play area in its initial state.
Plot View	The Plot View Button is used to switch to the Graphing Area.

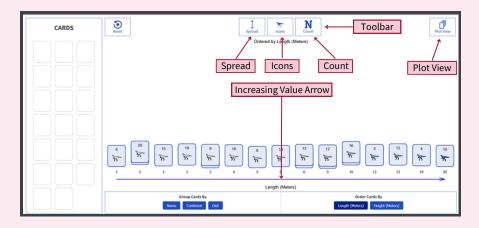


Term	Definition
Big Card	The Big Card displays the Card face up and in an enlarged size.
Attributes	Attributes are variables that describe a case. They are categorical or numerical.
Values	Values can be numbers or words.
Data Action Bar	The Data Action Bar has two sections, each of which enables the user to perform an action. The user can choose an attribute from either of the two sections.
Group Cards By	"Group Card By" categorizes the Cards based on the chosen categorical attribute.
Order Cards By	"Order Cards By" arranges the Cards in ascending order based on the selected numerical attribute's values.



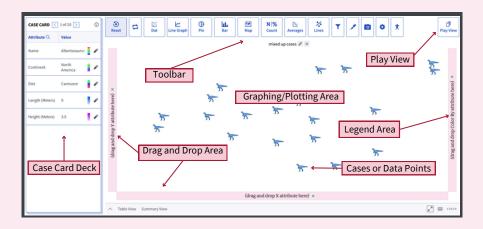


Term	Definition
Bins	The Bins organize the Cards into separate groups based on their corresponding categories.
Category Name	The Category Names are displayed as labels underneath the corresponding Buckets or Bins.



Term	Definition
Increasing Value Arrow	The arrow points in the direction of increasing numerical values on the Cards.
Spread	The Spread button enables users to organize the cards in a grid-like display.
Icons	The Icons button allows students to display the cards as icons only.
Count	The Count button enables users to display the count of the total number of cards in the Play area, for numerical attributes, or the number of cards in a specific category of a categorical attribute.
Plot View	If the user selects the Plot View, they land on the Graphing Area with a plot corresponding to the one they created in the PLAY VIEW.





Term	Definition
Case Card Deck	In the Deck View of Case Cards, the Cards are displayed as if they were in a virtual stack-one on top of the other.
Cases or Data Points	A case is a representation of a row in the data table or an individual Case Card in the deck.
Toolbar	A toolbar is a section in the Plot View that displays buttons for accessing various functions that the user can perform.
Drag and Drop Area	The drag and drop area is a designated zone where attributes from the Case Card can be easily dragged and dropped.
Legend Area	The Legend Area serves as a drop area where attributes can be placed, resulting in the cases in the graphing area being colored according to the values of that attribute.
Graphing/ Plotting Area	The graphing area is the section where graphs created by the user are displayed.
Play View	If the user selects the Play View, they land on the Graphing Area with a plot corresponding to the one they created in the Plot View.